

TO: OHSAA State FB Tournament Officials

FROM: Bruce Maurer, DOD & Beau Rugg, Director of Officiating & Sport Management

Subject: FB Bulletin - Week 11; 11/2/17

Greetings!! CONGRATULATIONS on your selection as one of Ohio's 574 State Tournament Officials. We hope you have great games and a wonderful experience. In order to help facilitate this experience please cover this info during your pre game. Questions: email Bruce at bmaurer.38@gmail.com.

1. Week 11 (Nov. 3) – Arrive at the Tournament site 2 hours before game time. Why? It will take longer due to most **Crews** not knowing each other. For Weeks 12 thru Week 15 (Nov 10 thru Dec. 2) arrive at the game site 1 hr. & 30 minutes before game time.
2. **Observers:** Ron Fuller (NE), Tom Graham (C), Mike Harbison (SW), Tom McNerlin (E/SE), & Ken Myers (NW) have graciously volunteered to be our District Coordinators (DCO) for the OHSAA State Tournament FB Observers this year. We would like to THANK THEM VERY MUCH for their service. They have recruited over 195 OHSAA FB Observers –WOW!! We want to say THANK YOU for their volunteering to help us improve football officiating in Ohio. Please give them the respect they deserve by giving them your attention in the LR & NOT undressing or showering while they are sharing their thoughts. And personally thank them for taking time to help us.
Note: Due to all games now being played on F and many Observers working the playoffs, not all games will have an Observer. This is especially true with Crews that will officiate 1 game only.
3. **Observers:** All Observers have been told to give the Yellow BOTTOM COPY of the Observation Form to the **Crew** after the Post Game Review. If they do not, then please ASK THEM FOR IT!!!!
4. **Observers:** If you or the **Crew** has an issue with an Observer's comments, please email Bruce.
5. **Player Equipment:** Check the players before the game for uncovered shoulder pads, uncovered back pads, different towels, sweat bands (wrist only), eye shade (no writing), tinted eye shields, & pants that do not cover the knee. If these items occur during the game correct them ASAP.
6. **Wings:** It is IMPERATIVE that **Wings** get off the SL, especially when the dead ball spot is inside the opposite SZ. Minimally, the **Back Side Wing** must be at or near the near hash mark. Otherwise, when the ball goes into the SZ we are officiating with a 4 Officials. When space permits STOP a minimum of 5 YDS from the pile of players near you. **Observers:** Indicate in a separate email any **Wing** who wants to stay on or near the SL during the game.
7. **Restricted Area** – the 6' belongs to the officials ONLY when the ball is live. ENFORCE IT!! Warn, especially early, when warranted. **Observers:** Indicate in a separate email to me any **Wings & Crews** who fail to enforce the Restricted Area & Coaches who are too far out on the field.
8. **IW & Backward Passes:** We are in TOO BIG A HURRY on these. One league had 5 IW's on passes that were clearly backward. If there is any question the **Front Side Wing** needs to look at the **Back Side Wing**. The **Back Side Wing** needs to "punch back" & yell back. The **R** can help as well.
9. **Try Mechanics:** If a team brings a "Tee" on the field we are either in Try-Kick Mechanics or Muddle Huddle Mechanics. If there is no "Tee" then we are in GL Mechanics. Please discuss.
10. **ONKO:** Please review responsibilities during the pregame, especially the Rules enacted in the past few years. We have had some misses regarding K1 more than 5 YDS behind the Free Kick

- Line & then K2 kicking the ONKO. **BJ** -- Write down on your game card the HT & VT kicker's number for Kickoffs. Observe the color of his socks & shoes. It can help you know the Kicker.
11. Coin Toss (Gold Book, P. 48) is 20 minutes before KO. That means the coin is flipped at 20 minutes, NOT that the officials secure the captains at 20 minutes. However, if both teams are headed to the LR then do the CT earlier than 20 minutes. Meet the first available HC 35 minutes before the KO time on the field. Inspect player equipment & discuss, as needed with each HC.
 12. **R** & Pregame: This must be a Discussion, NOT a lecture by the **R**. Involve everyone please.
 13. Timer – **LJ** meets with Timer. Have Timer set GC so it will expire 1 minute prior to KO time, so we do not have to wait for the GC to be reset to 12:00. KO at the scheduled game time.
 14. If the HC wants to have a Coach/Referee conference to discuss a misapplication of a Rule, then do it. If the HC & the officials disagree on the ruling, then **EVERY CREW IS REQUIRED TO SHOW THE HC IN THE Rule Book, Case Book, or Gold Book** what the ruling is. Use the Rules Index.
 15. Communication: Be exact with the Terms listed in Definitions (Rule 2) when discussing challenging situations. Take your time – even though we might “not look good”, if we get it right, that is what counts. Answer any legitimate question from the HC. Be Careful what you say and how you say it – You are there to Defuse Rather than Incite. You Can't Misquote Silence. Talk Low and Slow. Ask that important question now, NOT at halftime or afterwards.
 16. GL Mechanics: **Wings** are responsible to be at the GL prior to the ball arriving. You **MUST** start 2 YDS OOB & move to the GL quickly, especially once the ball is at the + 5YL (R&R 2).
 17. Uniform: Logo hats are optional. Entire **Crew** must wear the same type of hat.
 18. Study the GB: Officials have had 8 years to learn and practice the mechanics. You have been selected as State Tournament Official – You are expected to set the “Standard”: A. **R** must be 15 YDS from the LOS and 8 YDS wide from the QB on the Wide Side on GL, Pass & Run. B. **BJ** is at 20 YDS from the LOS until the FB is between the + 15 YL & + 10 YL, & GL Mechanics. He lines up between GP Uprights. For example, if the ball is snapped at the + 14YL the **BJ** will be 5 YDS deep into the EZ where he can move to the GL on a run or short pass. C. KO's: **U & BJ** run to the hash marks at the 50 YL, except for a pooch kick. D. PE: All officials are responsible. **Know the Rules**. F. Pass/Run Plays: **R/BJ** – do not run to the pile. Stay back 5 YDS, swivel your head, & watch for DB fouls. We have watched late hits missed this season due to **BJ's & R's** too intent on the DBS – The **U** can handle the pile by running from SL to SL.
 19. Visit <http://www.ohsaa.org/Portals/0/Sports/Football/PlayoffTVTiming.pdf> for the 2017 FB TV Time Schedule for games that are televised. Follow this schedule and discuss it with the TV liaison. The **LJ** is responsible for coordinating & recording TV time-outs during the game. Be careful when timing time-outs, after scores, etc.
 20. Whistles: In most cases there should only be 1 or 2 whistles on a play. **U** – We expect you to sound your whistle when the ball is dead at your feet or near you. One strong blast only. We sound the whistle multiple times ONLY for situations listed in the GB, P. 25.
 21. Signaling: Review PP. 22 - 23. You are expected to use them as listed in the GB. The **Wing & R** need to wind the clock (2X) when the DBS is between the numbers & SL (no 1st down).
 22. Communication: Give the Prelim Signal to the **R** when a foul is called & there is 1 flag. If there are 2 flags, then the 2 officials get together, discuss, & then 1 gives the Prelim Signal to the **R**.

Give strong & correct signals to the **R**. Obvious 5 YD Dead Ball False Starts, Snap Infractions, & Encroachments should be enforced & the ball marked RFP within 10 seconds.

23. Study extension of period, consume/consume, & fouls on & after scoring plays. The **BJ** MUST tell the **R** at the end of each period that there is “no extension”. We missed 1 last year!!!

BEST OF LUCK to everyone!! Ask yourself, do I have the courage to “step up to the plate” and help my fellow official. And does my ego welcome the “help” from a fellow official. THEN can we both discuss it with no emotion and no ownership so we can “Get It Right”. We owe it to the teams. Take Care!!